



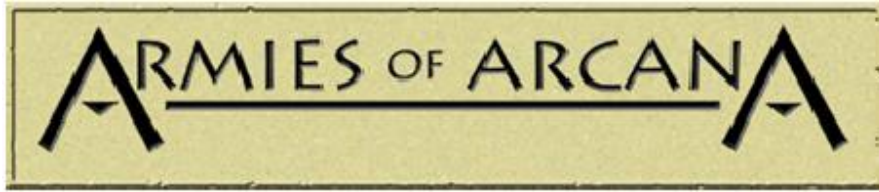
The Snakemen

Troops

Name	VP	Move	Wounds	Armour	Magic	Morale	Melee	Missile	Special
Nyoka Swordsman	17	6"	1	3 – Shield	2	7	2 / 2		Infiltrate (21)
Nyoka Spearman	23	6"	1	3 – Shield	2	7	1 / 2 - Str (1) Long Weapons 1 / 2		Infiltrate (29)
Nyoka Bowman	29	6"	1	2	2	7	2 / 2	Bow (21"): 1 / 2 Str (1)	Infiltrate (36)
Nyoka Charmer	32	6"	1	2 – Evasion 1	3	8	1 / 2 Eldritch - Long Weapon 1 / 2		Infiltrate (40) Charmer
Nyoka Python (Swordsman)	21	5"	1	4 - Shield	2	7	2 / 2 1 / 2 - Str (3) Last Strike		Infiltrate (26)
Nyoka Mamba (Dual Swordman)	31	8"	1	2 – Evasion 1	2	7	2 / 2 1 / 2 – Str (1) First Strike		Infiltrate (39)
Kaa Swordsman	27	6"	1	3 - Shield	2	8	1 / 2 – First Strike 1 / 3 Eldritch		Infiltrate (34)
Kaa Hurler	38	6"	1	3 - Shield	2	8	1 / 2 – Str (1) 1 / 3 Eldritch	Knife (9"): 1 / 2 Str (2) Natural	Infiltrate (48)
Kaa Snake-archer	38	6"	1	2	2	8	1 / 2 1 / 3 Eldritch	Bow (21"): 1 / 2 Str (1) Magic	Infiltrate (48)

Characters

Name	VP	Move	Wounds	Armour	Magic	Morale	Melee	Missile	Special
Kaa Lord	164	8"	4	3 Fixed Evasion 1	3	10 Fearless	3 / 4 – Str (1) Magic, First Strike 1 / 4 – Eldritch, First Strike	(1 / 4)	Infiltrate (205)
Kaa Commander	128	8"	3	3 Fixed Evasion 1	3	9 Fearless	3 / 3 – Str (1) Magic, First Strike 1 / 4 – Eldritch, First	(1 / 3)	Infiltrate (160)



The Snakemen

							Strike		
Kaa Wizard	363	8"	3	3 Fixed Evasion 1	4	9 Fearless	2 / 3 – Str (1) Magic, First Strike 1 / 4 – Eldritch, First Strike	(1 / 3)	Infiltrate (454) Spell Caster: Earth, Water, Nature

All Snakemen Ignore Terrain, and are Base 2